

World of events

Event Driven Architecture and Serverless with Red Hat

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Event-Driven Architecture







What is Event-Driven Architecture?

Event-Driven Architecture

(EDA) is a way of designing applications and services to respond to real-time information based on the sending and receiving of event notifications



Why Event-Driven Architecture or EDA?

Mirrors the real world

The real world is event-driven. Systems generate and respond to events in everyday life, e.g., the human central nervous system.

Reduced coupling

Traditional RPC-style service architecture results in tightly-bound services. Changes to the application flow typically require service code changes. EDA allows new functionality to be added by adding services that consume existing event streams.

Encapsulation

Microservices concepts have grown in popularity due to the ability for service teams to develop services in isolation. EDA means that service designers need not be aware of how events are consumed.

Fine-grained scaling

Services can be independently scaled up and down to meet the event volume.

Near real-time latency

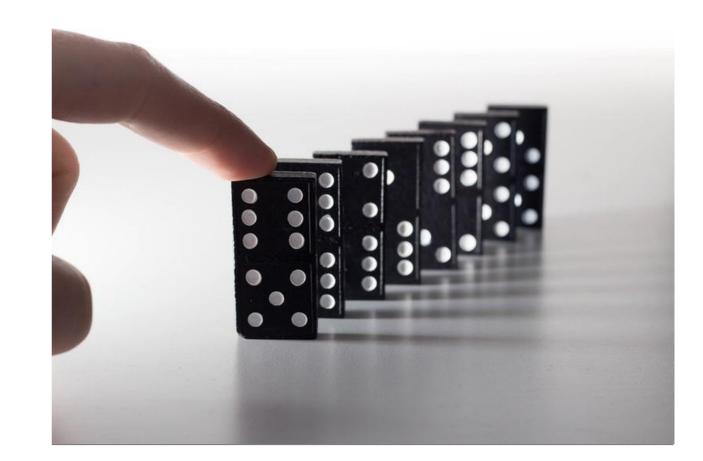
Customers increasingly expect a near real-time experience. Polling on APIs is a delicate trade-off between responsiveness and load. EDA allow apps to react in near real-time without compromise.



What is an event?

Event

An action or occurrence recognized by software, often originating asynchronously from the external environment, that may be handled by the software





What is an event?

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Event

Command

Immutable state and value of a particular entity, which occurred during operation among services. Async form of Remote Procedure Call, contains instructions telling recipient what to do, may cause a change of state.

Query

Similar to commands, queries expect a response returning the results, but do not cause any change in state.



Types of event consumption patterns





The event needs to be disseminated to all consumers online at time of publication. Not persisted.

Volatile

Events stored durably until read by all registered consumers. Traditional storeand-forward brokers.

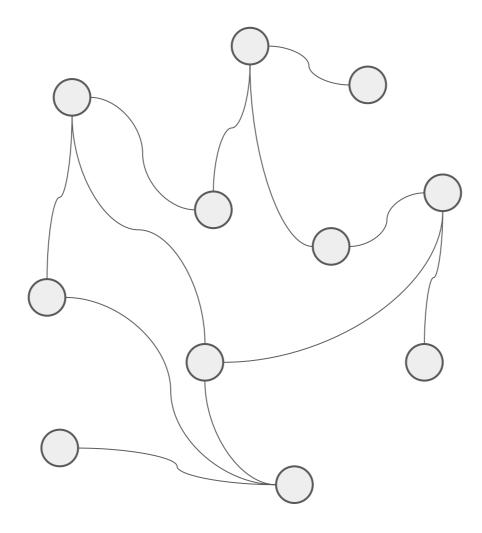
Durable

Replayable

Events stored durably for specific period of time or storage capacity. Consumers can move back and forth of the stream.

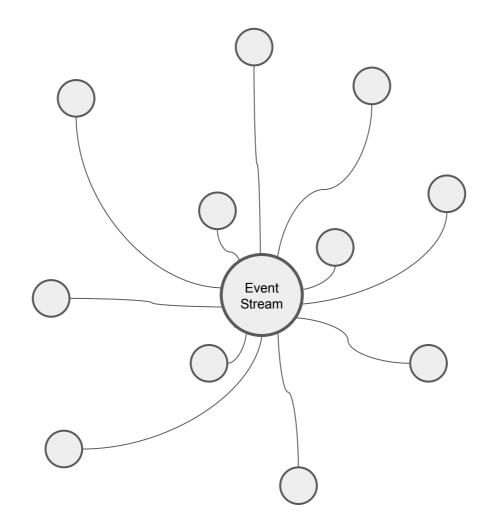


Orchestration vs Choreography





Orchestration vs Choreography



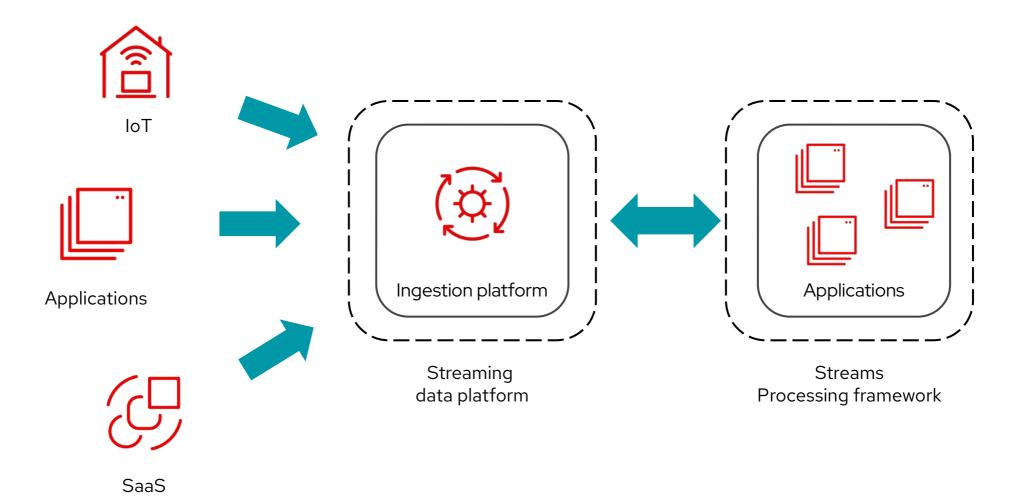


Events management: AMQ Streams



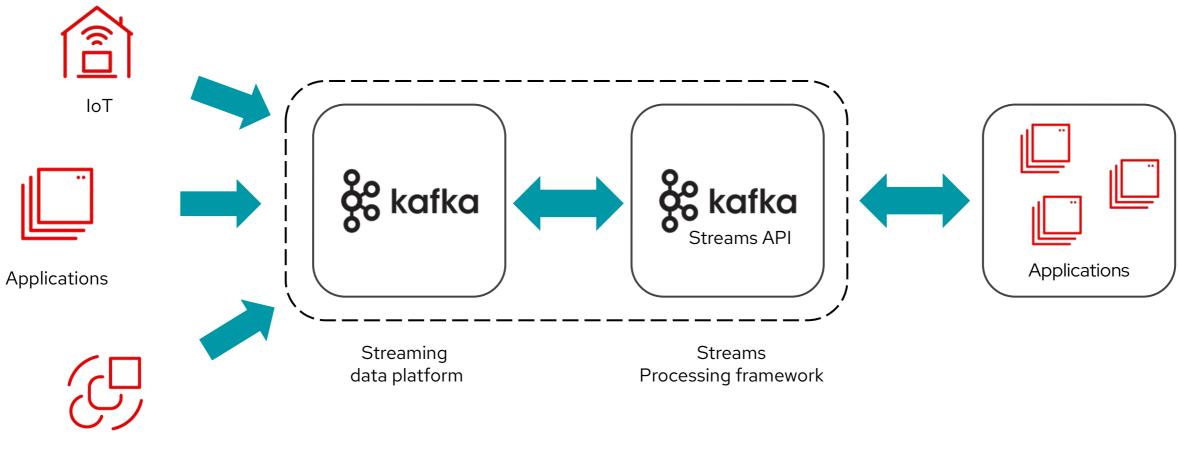
Stream Processing

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📥 Red Hat

Let's use just one



SaaS



Red Hat AMQ Streams



Part of the Red Hat AMQ Suite

AMQ Streams on OCP

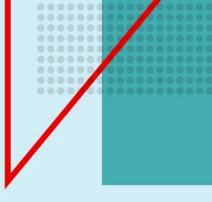
- Running Apache Kafka on OpenShift Container Platform
- Based on the upstream Strimzi project

AMQ Streams on RHEL

• Running Apache Kafka on "bare metal"



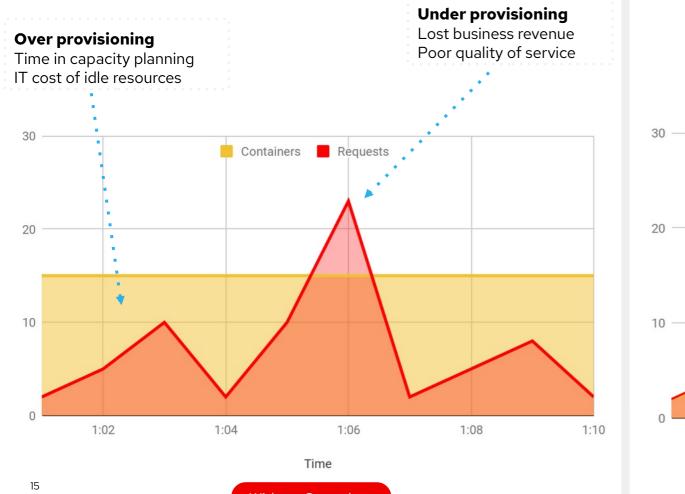
Serverless



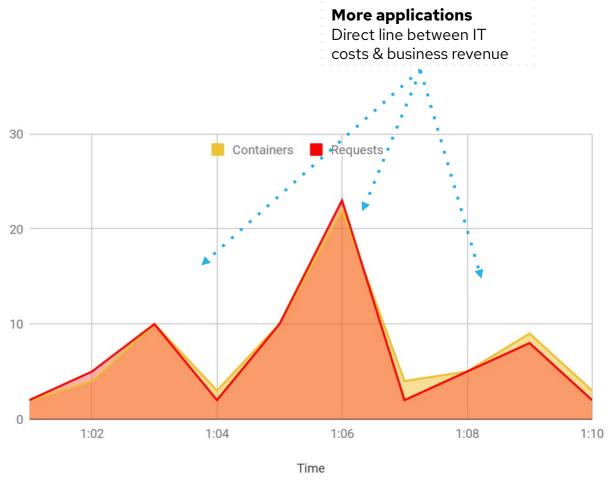




Why Serverless



Serverless Operational Benefits



With Serverless



Without Serverless



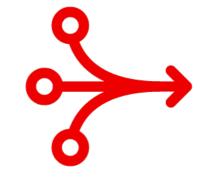
Serverless

Red Hat Serverless



Knative Serving

Auto-scaling and scale-to-zero

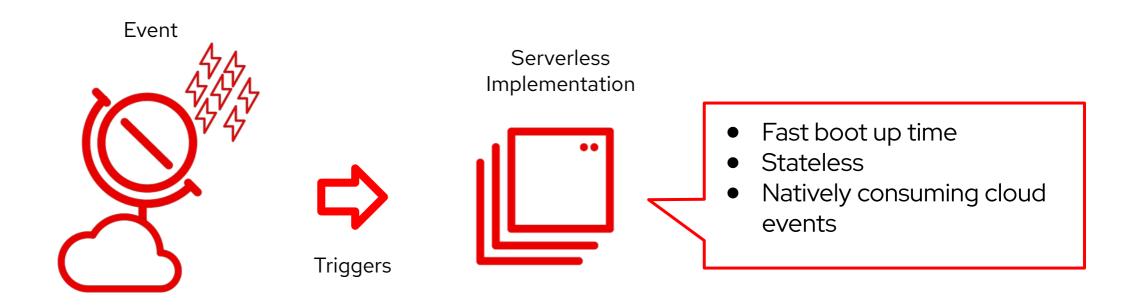


Knative Eventing

Messaging for event-based applications



Serverless Behaviour



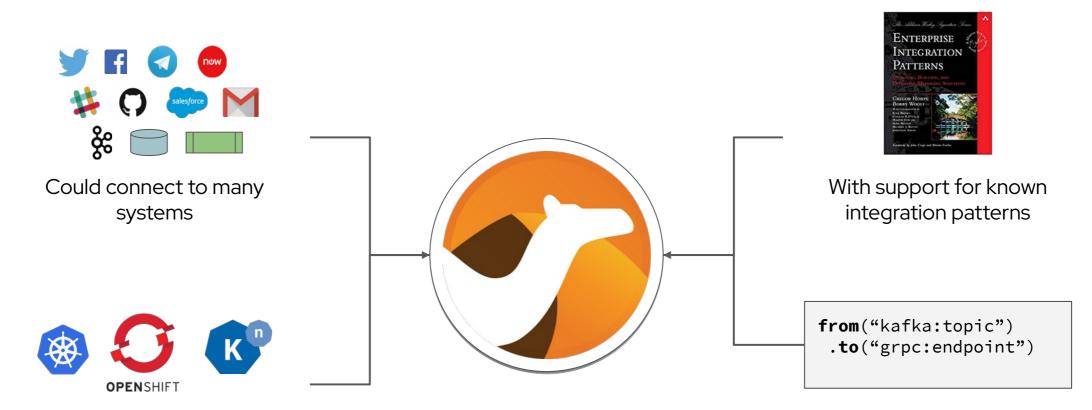


Serverless Integration: Camel K



Camel

Apache Camel



Write integrations with a simple language such as XML, Java and YAML



Works on and off the cloud

What is Camel K?

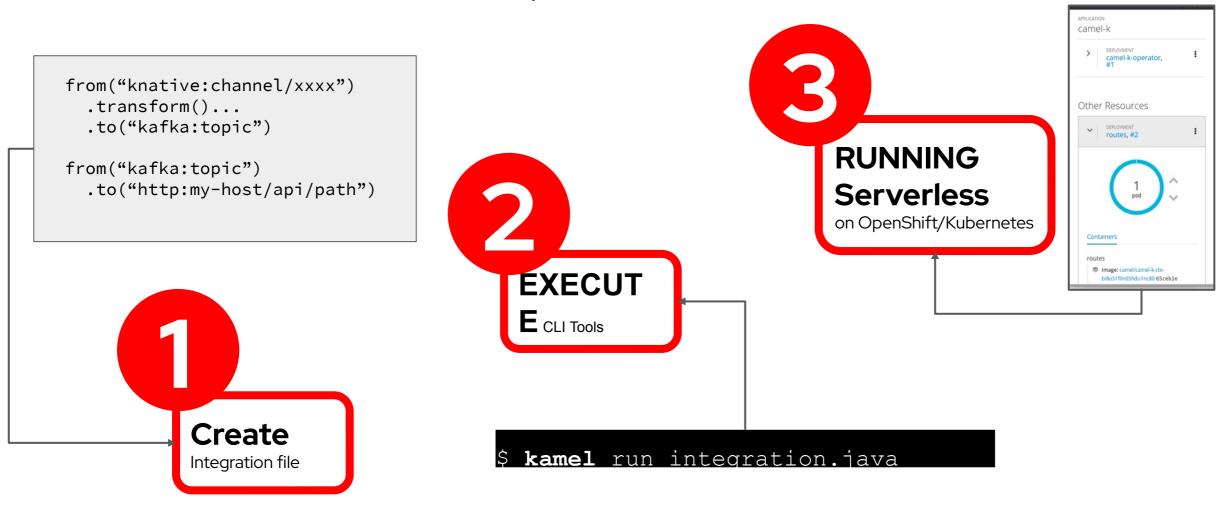
A platform directly running integrations on Openshift and Kubernetes for Serverless loads

- Architectured by Kubernetes CRDs and Operators
- A community-driven project
- Part of Apache Camel



Serverless Camel K

Fast development with Camel K

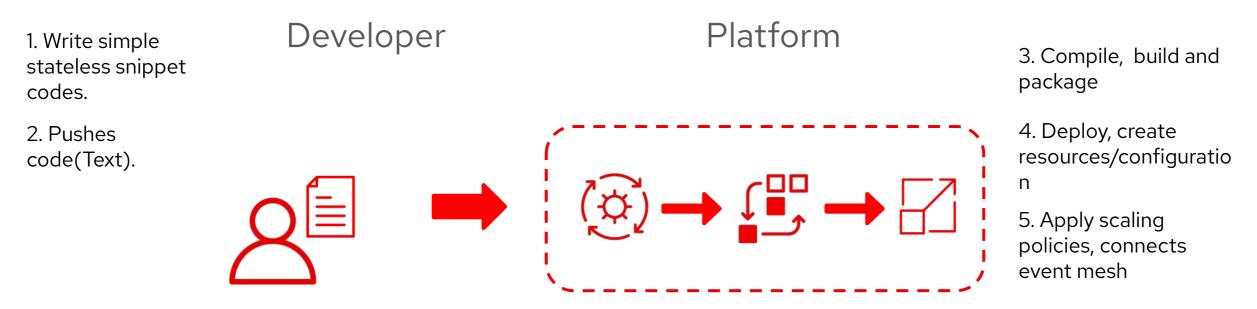




Serverless

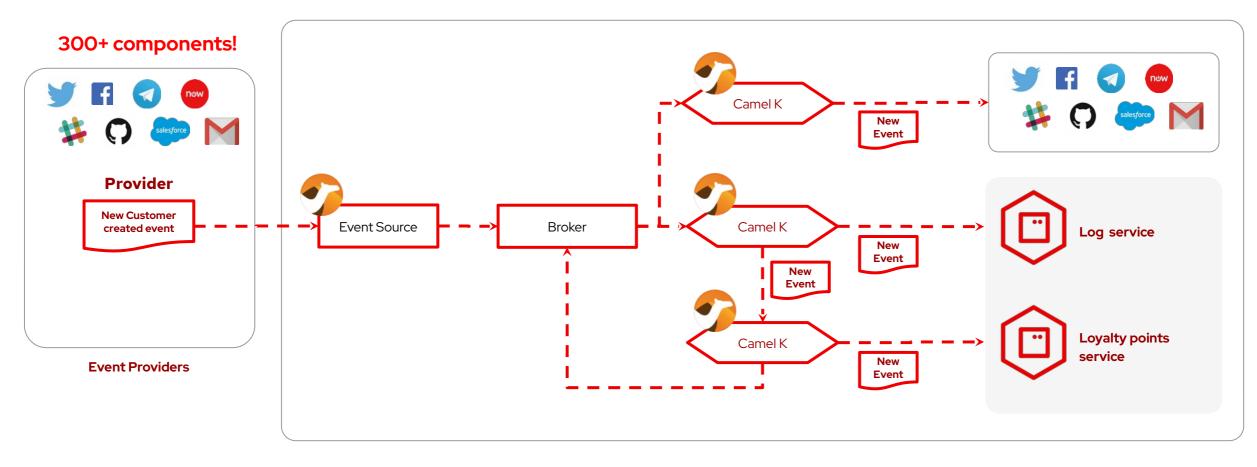
Developer and Serverless with Camel K

"Seamless Developer Focus Experience"

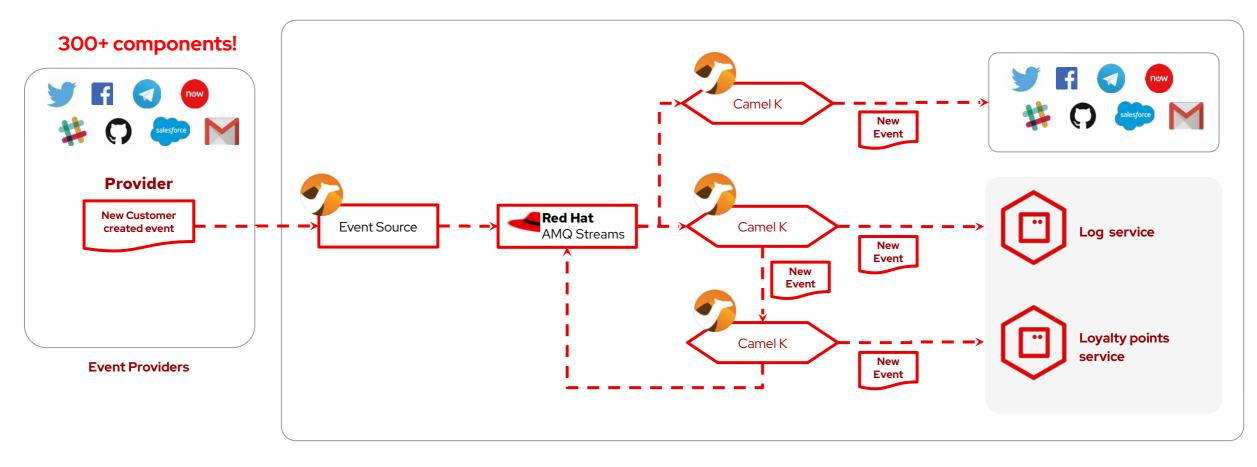




Eventing With Camel K



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